

# Scenes in the Ampio UNI application

Document number: PO-105-EN    Version: 1.0    Date of publication: March 25, 2022

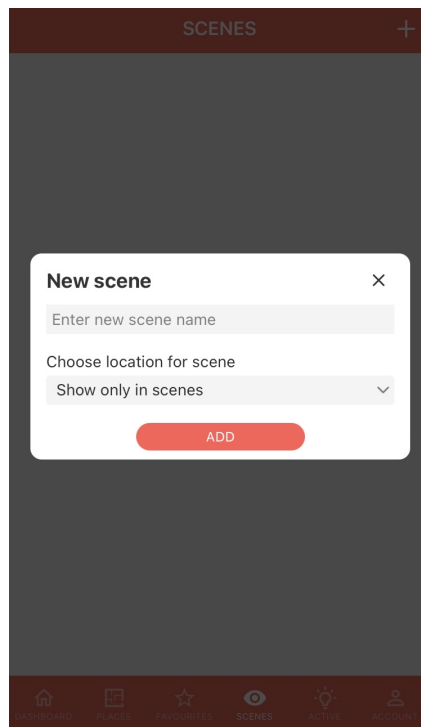
In this guide you will learn how to create scenes, add objects and create schedules in the Ampio UNI application.

## What are scenes used for?

Creating scenes allows you to quickly prepare your house for a specific situation, for example, a meeting with friends, a movie night, romantic dinner, etc. Do not waste your time configuring the lights, music, blinds and other smart devices every time from scratch. Do it once, change the settings of the whole house with only one click, and enjoy the time you saved.

## Your first scene

In order to create a new scene in the Ampio UNI application, go to the SCENES tab and click on the **plus** icon in the top right corner of the screen. You will see the following window pop up:



In the first field, you can enter the name of the scene that you want to create. In the second field you will choose the place where the scene will be displayed. Depending on whether you are creating a scene only for a selected room, or for the whole house, you can either add the scene to a selected tab from the list available in PLACES, or on the DASHBOARD. There is also a possibility of displaying the created scene exclusively in the SCENES tab, where all the created scenes are listed. Once the name and location are set, confirm by clicking **ADD**.

## Add a device to the scene

After creating a new scene, a window with its contents will be displayed. There are two tabs available in the window: devices and schedule. Let's focus on the first one to begin with. You can add any number of devices that you want to

control in a given scene to the devices tab. Before adding a new device, please note the option *Control the state of the device during scene creation*. If you do not want the devices at home to change their state during the scene creation, just click on the toggle button.

In order to add a new device, click the **plus** icon visible in the top bar. A window with two editable fields will pop out, similarly to the previous step of creating a scene. In the first field, you will choose a place where the devices that you want to control are located. The second field will let you choose devices that are to participate in the scene. After clicking **ADD**, the devices will be shown in a list form. If you want to add devices from different locations at home to the scene, you just have to go through the same steps for each place when adding devices. When creating a scene, you will have an option to set the time, after which a given device should respond, which allows you to create, for example, a stair effect when switching on lights, and many other possibilities.

Please remember to set, which device should be on and which off, when a given scene is active. All newly added devices are OFF by default, which means that activating the scene will switch them off. In order to change it, click on the icon of the device that you wish to switch on.

That is it! Your first scene will be saved after clicking on the **arrow** icon in the top right corner.

## Scene management

Each of the created scenes will be displayed with the following 3 icons:



- Turn the scene on

By clicking on the first icon on your left, you will activate the scene, If the scene is active, a green tick will appear to inform you about it.

- Reverse the scene

This curved arrow allows you to reverse the state of all devices in the scene to their state from before activating the scene.

- Turn the scene off

This icon allows you to switch all devices linked to the scene off.

## Set a schedule for the scene

Let's go back to the second tab mentioned in the beginning of this article - SCHEDULE. Each scene can have a schedule added to it, in order to activate it automatically. It does not mean that you will not be able to manually activate or disable the scene. You can add a new schedule by going to the schedule tab in the scene view and clicking on the **plus** sign in the top right corner. The scene can be triggered by various events, not only time schedule. The following functions will be displayed after adding a schedule:

- Option

Here, the functions that you are already familiar with will be available, i.e.:

- Turn the scene on
- Reverse the scene
- Turn the scene off

- Time

Activating selected functions can be related to a specific hour, sunset or sun rise. If you decide to create a schedule based on sun rise and sunset, instead of a specific hour, you will have to set how many minutes before or after the selected time of day will the scene be activated.

- Day

Here, you can choose on which days of the week the selected scene will be active. If you want to use a different schedule for different days, you only have to add another schedule and select the right days.

If your scene has an associated schedule, a clock icon will be displayed in each of the scenes' view.



You are all set! Now you can invite your friends and show them how you get your house ready for their visit with only one click.